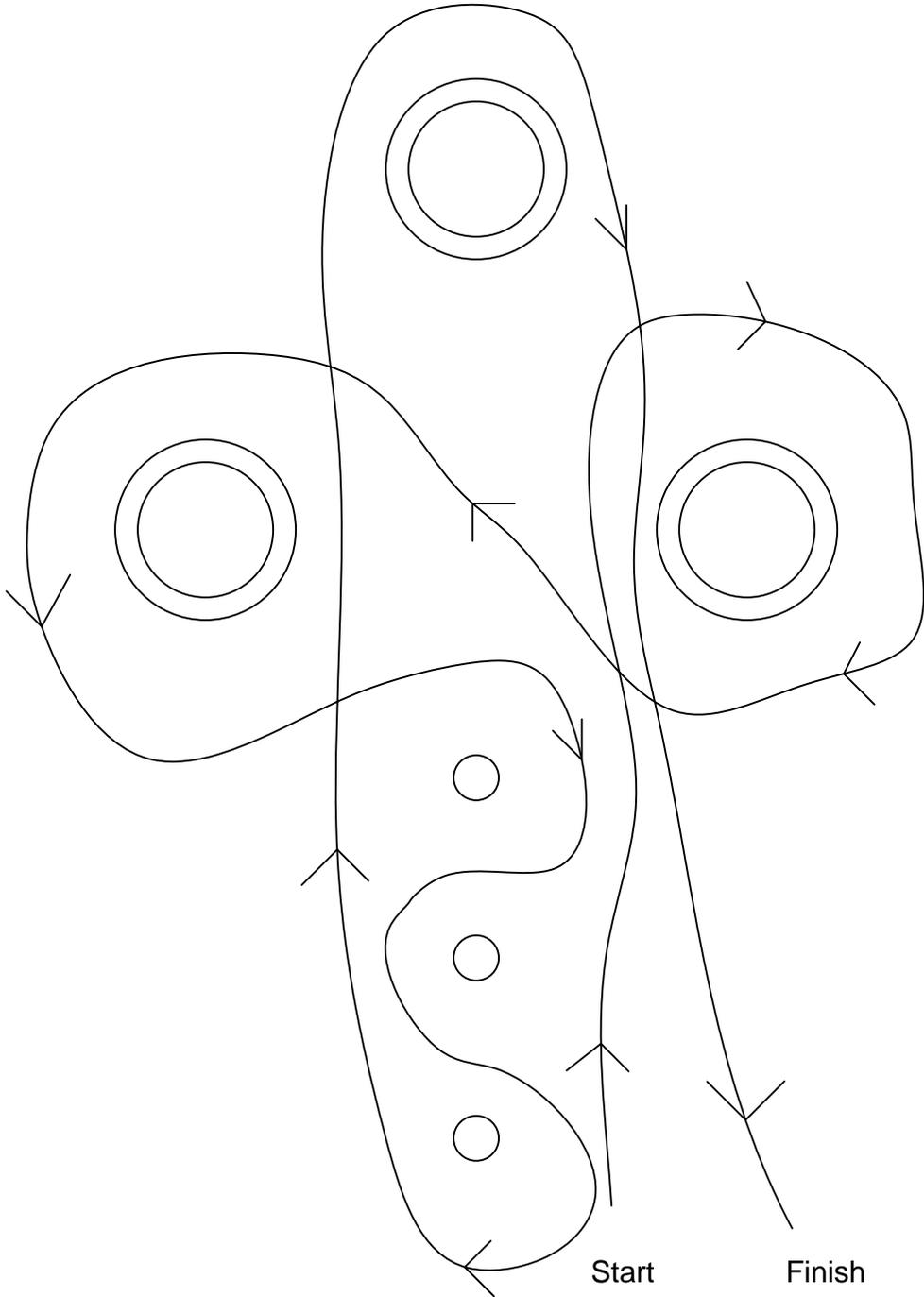


**13. Sticks And Stones**

Timed Event



#### **14. Musical Stalls**

*(Timed Event)*

Just like musical chairs except it is on horseback. Circle clockwise around the stalls marked in the arena. When the music stops, dismount and lead your horse into a stall.

The last rider / horse without a stall will be eliminated and 1 stall is removed and so on until down to one stall and 2 riders.

#### **15. Pepsi Challenge**

Every rider will get a small cup of Pepsi then you will be asked to do activities. The rider with the most Pepsi in the cup at the end is the winner.

#### **16. Boot Scootin**

Please have 2 Pair of Boots. One pair rubber boots and your riding boots (just in case it is muddy and raining).

Horses will be led to the end of arena where you will need someone to hold your horse (Parents can help!).

Then on the way back to the start line everyone will take off riding boots and put them in a pile in the center of the ring and continue to the start line.

When you here "GO" you will run to the pile of boots. Find yours, put them on and run to your horse and mount then ride back to the finish line. The first one to cross the finish is the winner.

#### **20. Water Relay**

*(At least two people per team)*

Each Team will use a ladle to fill the bucket at the end of the arena from the full bucket at the start line. It can be done on foot or horse.

The team that has the most water in the bucket within the allotted time is the winner.

There are 2 minutes allotted for the Water Relay.

#### **23. Pie Eating Contest**

Self explanatory with a little twist: it will be you and your horse eating. You will need someone to hold your horse. First person to finish and cross the Finish Line is the winner.

**25. Wash Day Race**

*(Timed Event)*

2 Tubs are filled with cloths. You will put on an outfit during this event (Pants, Shirt or Robe / Nightgown.)

Ride down to the end of the arena. Dismount. Put on outfit. Remount. Ride to finish line.

**26. Open Ended Barrel**

*(Timed Event)*

Dismount, climb into barrel, climb out when told, remount and ride to finish.

Best time wins.